

## WHSRA 30 SECOND RULE

### 30 second Rule for Barrel Racing – Pole Bending – Goat Tying contestants

1. When the arena is clear and ready for competition, should the next contestants horse refuse to enter the arena 2 times, indicated by the horse balking (not moving toward the gate), turning away from the gate, or has leaving the general vicinity of the gate, **the Judge at the gate** will inform the contestant that he/she is starting the stop watch and after 30 seconds has elapsed and that contestants competition has not begun, that contestant will be disqualified.

### 30 second Rule for Tie down roping – Breakaway roping – Team roping – Steer Wrestling contestants

1. Once the arena is ready for competition and the contestant has entered the box, the neck rope is in place on the contestants drawn animal, the barrier has been pinned and the contestants drawn animal is standing so as to give him an opportunity at his competition, the contestant will be given 2 opportunities to have his horse in position to begin competition on that animal. If after the 2<sup>nd</sup> opportunity the contestant has not begun his/her competition **the line Judge** will inform that contestant that the stopwatch is starting and they have 30 seconds to begin their competition, after 30 seconds has elapsed that contestant will be disqualified. If at any time after the 30 seconds countdown has begun the competition animal moves to an undesirable position for competition the watch will be stopped and will be resumed upon the proper positioning of the competition animal, it will not be reset once 30 seconds has elapsed on the clock the contestant is to be disqualified.

30 second Rule for Bareback riding – Saddle Bronc riding – Bull Riding contestants

1. If after the first time that the contestants drawn animal has given the contestant a fair opportunity at beginning his competition and the contestant does accept that opportunity, the Judge that is **on the hinge** side of the gate will indicate to the contestant that the stopwatch is starting and if his competition has not begun in 30 seconds he will be disqualified. At any time after the 30 second clock has been started and the animal moves to an undesirable position so as to not allow competition to begin, the clock will be stopped until the animal has been returned to a position that is desirable and the clock will be restarted its countdown it will not be reset. If after the 30 seconds has elapsed and the contestant has not begun his competition, he will be disqualified.